

Chris Milne

PRODUCT DESIGNER

Details

Copenhagen
Denmark
(+45) 71 46 06 92
hello@chrismilne.co

NATIONALITY

United Kingdom/Ireland

Links

Website

Instagram

LinkedIn

Skills

Wireframing

Prototyping

Figma

User Research

Usability Testing

Languages

English

Danish

Hobbies

Photography, Painting, Graphic Design, Sketching, Guitar, Football, Languages, Coworking, Formula1

Profile

Curious and driven Product Designer with a passion for humanities and all visual arts. I am a fast learner with a versatile background and desire to connect with others. I greatly enjoy working together in teams and bringing different skillsets together.

Employment History

User Experience Designer, Maguru, Copenhagen

JULY 2020 — AUGUST 2022

- Joined as sole designer to working on all design stages from wireframing to high fidelity prototypes for user testing.
- Worked closely on the integration of a design system using Material Design and creating documentation.
- Project managed the implementation of a new search function on the Min Håndværker website.
- Assisted the Tech and QA teams with testing and creation of bug reports with screen recordings and STRs.

Chaos Pilot, PlatoScience, Copenhagen

APRIL 2017 — JULY 2017

Versatile role with a small start-up assisting with photography, videography, graphics, copywriting and website development in Wordpress (front-end & back-end).

Junior Art Director, GearedApp, Edinburgh

AUGUST 2015 — MARCH 2017

Curating digital projects in photography and videography for GearedApp and working with data management on WordPress pages.

Link to intro blog

Self Employment

Freelance Photographer

APRIL 2010 — PRESENT

- Capturing the photographic event summary of OFFF Festival, Barcelona annually since 2017 and OFFF Festival, Tel Aviv since 2019.
- Working on various photographic briefs for TooGoodToGo for internal and external use.
- Creating photo and video content for various other clients.

Education

Product Design (UX/UI) Course, Love Circular, Remote

APRIL 2020 — JULY 2020

- Graduated with the first cohort of students for the UX/UI bootcamp
- First LoveCircular student to land a full-time role with three weeks left on the course
- Worked on a case study to improve the UX of PlantJammer during the course.

BA Digital Concept Development, KEA (Københavns Erhvervsakademi), Copenhagen

JANUARY 2017 — SEPTEMBER 2017

- Delivered five pitches as part of group projects in front of clients
- Joined the course as an Erasmus student and returned to complete the course

BSc (Hons) Digital Media Global, Napier University, Edinburgh

SEPTEMBER 2012 — JULY 2016

- Graduated with a 2:1
- Joined the Incubator at Bright Red Triangle
- Erasmus exchange student at KEA Copenhagen in third year
- Formed the International Society organising cultural events and trips outside of Edinburgh

Internships

Interaction Designer, NTNU / IAESTE Norway, Trondheim

SEPTEMBER 2016 — OCTOBER 2016

- Worked with another student to create a PDF booklet of Adressaparken
- Creating the coding for a project test using a LIDAR with Arduino and Raspberry Pi

References

Nikolaj Green from Maguru

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