Issue detail

Issue detail

Created on	Nov 3, 2026, 11:47 PM PST
Created by	**Angel Dong** (F26-CEE120A_220A)
Total items	3
Sorted by	ID (Descending)
Filtered by	Coordination space (3D Coordination)

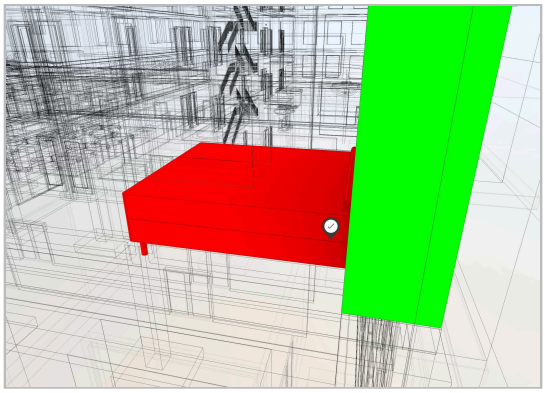
Contents

#3: Bed-Standard [539132] and Concrete-Rectangular-Column [1257111] 3
#2: Basic Wall [376678] and 8 other objects. 4
#1: Basic Wall [376667] and 16 other objects. 5

Issue detail

#3: Bed-Standard [539132] and Concrete-Rectangular-Column [1257111]

Status	Open
Type	CL Coordination > Clash



Standard fields

Description	1 clash between Bed-Standard [539132] in Dong - Building - W6 - Arch.rvt - 3D ARCHITECTURAL and Dong - Building - W6 - Structural.rvt - 3D - Structural
Assigned to	—
Created by	Angel Dong (F26-CEE120A_220A)
Created on	Nov 3, 2026
Location	—
Location details	—
Due date	—
Start date	—
Placement	Dong - Building - W6 - Arch.rvt
Root cause	—

Comments

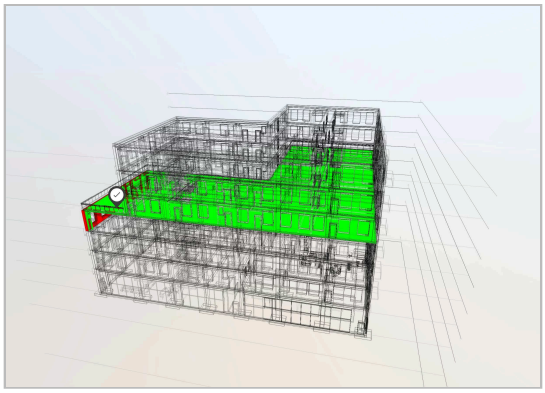
Angel Dong
Nov 3, 2026, 11:36 PM PST

Check example room layout furnitures for overlaps with columns

Issue detail

#2: Basic Wall [376678] and 8 other objects.

Status	Open
Type	CL Coordination > Clash



Standard fields

Description	8 clashes between Basic Wall [376678] in Dong - Building - W6 - Arch.rvt - 3D ARCHITECTURAL and Dong - Building - W6 - Structural.rvt - 3D - Structural
Assigned to	—
Created by	Angel Dong (F26-CEE120A_220A)
Created on	Nov 3, 2026
Location	—
Location details	—
Due date	—
Start date	—
Placement	Dong - Building - W6 - Structural.rvt
Root cause	—

Comments

Angel Dong Ceilings not deep enough to cover beams
Nov 3, 2026, 11:35 PM PST

Issue detail

#1: Basic Wall [376667] and 16 other objects.

Status	Open
Type	CL Coordination > Clash



Standard fields

Description	16 clashes between Basic Wall [376667] in Dong - Building - W6 - Arch.rvt - 3D ARCHITECTURAL and Dong - Building - W6 - Structural.rvt - 3D - Structural
Assigned to	—
Created by	Angel Dong (F26-CEE120A_220A)
Created on	Nov 3, 2026
Location	—
Location details	—
Due date	—
Start date	—
Placement	Dong - Building - W6 - Structural.rvt
Root cause	—

Comments

Angel Dong
Nov 3, 2026, 11:31 PM PST

General issues throughout building where some columns are blocking windows. Beams are blocking top parts of windows due to depth.