Thoughtless Bowl

SIX



BASIC DETAILS

WHAT 4 games of Blood Bowl Sevens

WHEN Saturday 21 june

TIME 10am

WHERE The Esplanade Leisure centre

9/11 The Esplanade, North Shore

COST $25

REGISTRATION

Send cash to:

Account name: Brett Peebles

BSB: 083251

Account No: 116363436

Amount: $25

Description: Your name

WHAT TO BRING

1. Your team with positions clearly identifiable / marked.
2. your team roster
3. Three Block dice, two D6, one D8

SCHEDULE

10:00am: Registrations

10:15am - 11:30am: Game 1

11:45pm - 1:00pm: Game 2

1:00 - 1:30: Lunch

1:30 - 2:45pm: Game 3

3:00 - 4:15 game 4

4:30: Presentations

5:00: Go home

IT'S ALIVE

Thoughtless bowl 6 will be resurrection format.

For each game your team "resets" there are no advancements, injuries, or deaths.



After time is called, no more dice should be rolled. Please stop whatever you are doing, fill out your scoresheet and hand it in.

YOUR TEAM

Use current Games Workshop rosters, including teams of legend.

All teams must use the Blood Bowl Sevens rules

Your starting treasury is based on the team you play

SKILLS

you can buy skills:

primary skills: 20k

Secondary skills: 50k

Only 1 skill per player

No duplicate skills

You can't take: Leader, Pro

EXTRA STUFF

You can buy inducements.

Duplicate unducements cost an extra 10k for each duplicate.

eg. 1st Desperate Measure: 50k

2nd DM: 60k, 3rd: 70k...

Anything not spent will be lost and will not affect team value.

you will have the same inducements every game.

SENDING YOUR ROSTER

Email all rosters to thoughtlesscasualgaming(AT)gmail.com by 14 June 2025

TIER 1 640K

Dark Elves, High Elves, Wood Elf, Lizardman, Skaven, Dwarves, Chaos Dwarves, Amazons, Norse, Underworld, Shambling Undead

TIER 2 670K

Black Orcs, Chaos Chosen, Chaos Renegade, Elven Union, Human, Imperial Nobility, Khorne, Necromantic Horror, Nurgle, Old World Alliance, Orcs, Tomb kings, Vampires, Slaan

TIER 3 700K

Gnomes, Goblins, Halflings, Ogres, Snotlings



PAINTING

Your models don't have to be painted. We encourage it, they will probably perform better.

PAIRING

apart from "grudge matches", Round 1 will be randomly drawn.

Other Rounds players will be paired according to their result

SCORING

Win: +20 Points

Draw: +10 Points

Loss: +0 Points

Per TD: +1 Points (max 3)

Per CAS: +1 Points (max 3)

Perfect D: +1 Points (opponent didn't score)

AWARDS

First Overall

Coolest team

Best Opponent

More awards may be available on the day based on whim

COOLEST TEAM

During lunch we will ask every player to leave their teams on display.

Each player will be asked to vote for the coolest team. This could be the best painted, clever modelling, awesome theme - whatever tickles your pickle.

BEST OPPONENT

After game 4, players will be asked to vote for their favourite opponent of the day.

In the case of a tie, the player that finishes lowest will win the award.




TCG
Thoughtless Bowl
SIX
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HATES ME
NUFFLES
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